Let Education Borderless Make Learning Accessible

Samebest Co., Ltd. Presented by: General Manager, Mr. Hong-tai Wei*



Company Overview

Company Profile

Founded 30th October 2006

Chairman Yong-xin Shi GM Hong-tai Wei

No. of Employees 339 (up to 2007/07/31)

Paid-up CapitalNT\$300MM

Major	 3-18 years old (K-12) digital learning product R&D, deployment and services Course design Platform development Content production
Business	• POLI
	Posegal WorkshopSweet Summer

lanagement Team

Chairman

Yong-xin Shi

Samebest, GM EDT, GM Great China Int' I Edu., GM Disney Taiwan, Chief Supervisor

Host Exe. Dep. GM Ming-shan Yu

Samebest, CFO EDT, GM Great China Int' I Edu., Deputy GM

GM Hong-tai Wei

Samebest, CSO Ru-lin-TP, TC, CY, Li-cheng-TP, Physics Teacher

Direct Dept. Exe. Dep. GM You-quan Zhang

Tai-da-TP, Exe. COO Wen-cheng-TC, Exe. COO Wen-cheng-KH, Exe. COO

Sales Dept. Dep. GM Jian-li Lin

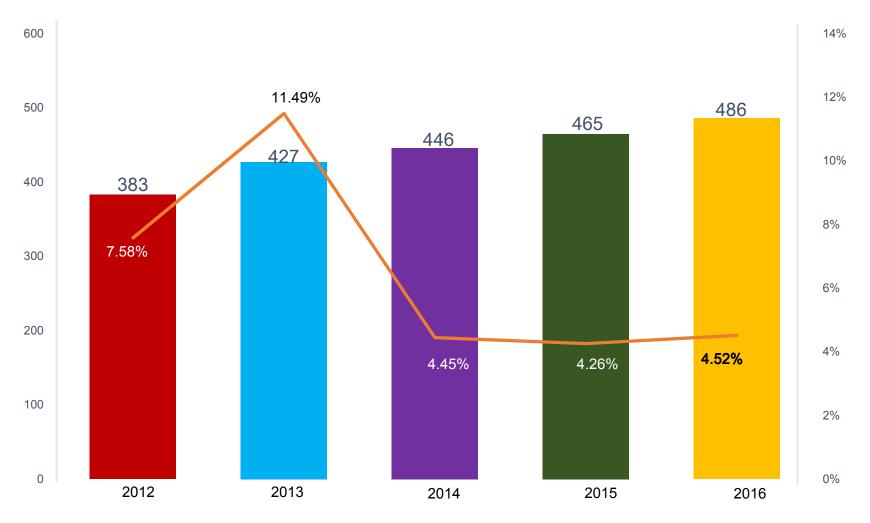
Edu & Counseling CEO Yu-zhang Fan

Kidcastle, CTO TTV, Leader of Children Eng. Learning Program Planning Sesame St. Eng., CTO





• 2012~2016 global digital learning market size and growth rate (estimated)



Source: 2015 American Ambient Insight

Digital Education Gradually Replacing Tutorials and Tutoring

Output value calculation for Traditional tutorial classes =2,172,172 × 0.6 ×3 ×43,500 = NT\$170Bli.

Calculation basis:

- -According to the Ministry of Education, in 2016 no. of Taiwan children in elementary school + junior high school + senior high school (general) was 2,172,172
- An average of 6 students out of 10 will pay for tuition (the company's survey + tuition industry statistics)
- -Students who pay for the tuition will pay for an average of 3 subjects (the company's survey + tuition industry statistics)
- -Each parent spends an average of NT\$43,500 per year in each subject (the company's survey + tuition industry statistics)

Remarks

In the article entitled "The Era of Digital Tutorial" published by the Digital Education Institute of IFII on 2009/03/26, the annual output value of Taiwan's supplementary education is estimated to be close to NT\$150 billion, which is close to the Company's estimate.

Digital learning industry output value = Digital material+ Platform tool+ Learning service = 17.9 billion+5.86 billion

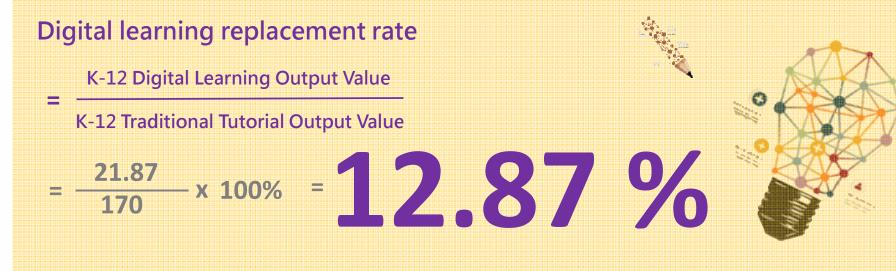
=NT\$65.62BII

Source: Digital Learning Industry Cross-Domain Improving Project, IFII, 2016/11

K-12 Digital learning output value

=Digital learning industry output value/3 = 65.62/3 = NT\$21.87Bli.

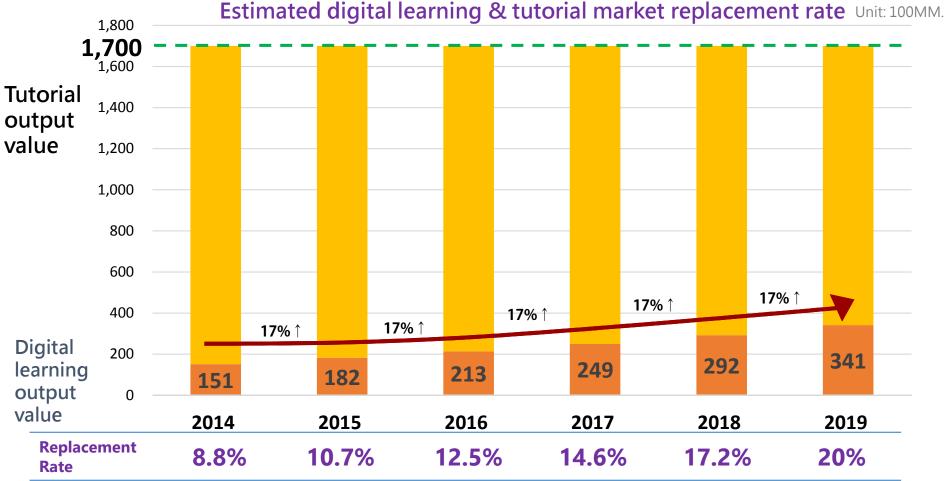
Calculation basis: Digital learning can be divided into 3 main areas 1. K-12 2. Adult learning and certification 3. English+ corporate training From the company's survey, the proportions of these 3 areas are similar.



Replacement Rate

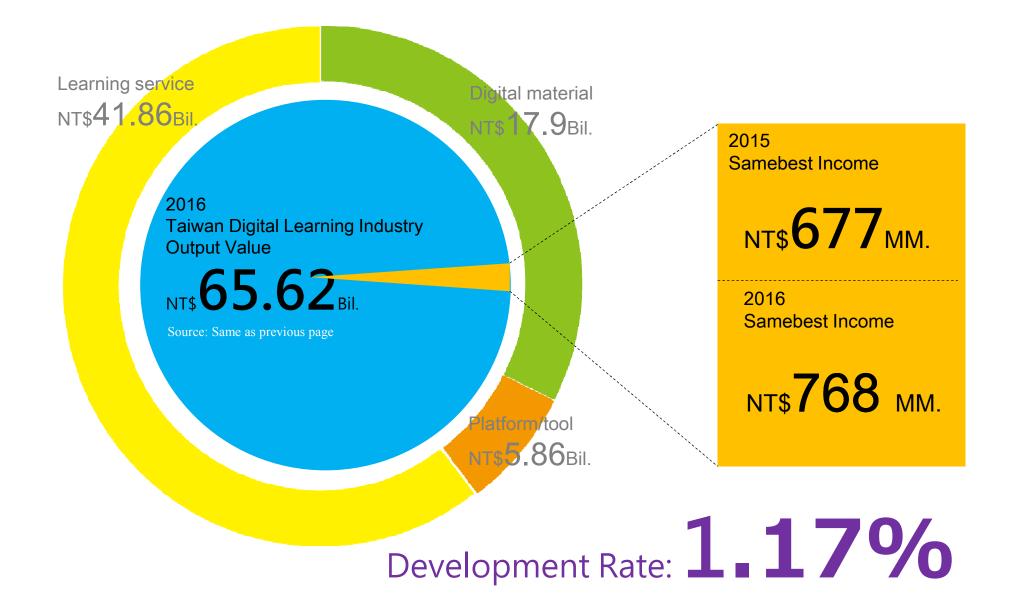
Taiwan Digital Learning & Tutorial Market

According to South Korean Ministry of Education, Science and Technology survey, South Korea grade 1 - 12 supplementary school annual output value is about NT\$469 billion, and digital learning courses are accounted for about 30% of the market.



Source: Industry Bureau Digital Learning Industry Cross-Domain Improvement Plan (2015.11), Digital Collection and Learning Industry Development and Promotion Program, Institute for Information Industry

Taiwan Digital Education Market Development Rate is still LOW







3-6 Years Old (Kindergarten)

Film : 19018 2015 Share : 28.02% 2016 Share : 14.53% Animation : 1643 2017 Q2 Share : 14.74% Game : 260

童話故事城 🔻



🕞 親子大橫戰 🕤

120大空探照完 -

NITIAL COGNITIVE

TRAINING

Present knowledge learning by games, not only arise learning motivation, but also train hand-eye coordination!

Accomplish the task with

accompanying by parents,

not only the study effect is

doubled, the parent-child

relationship is enhanced!

Stars can always lead to

somatosensory exercise

know the eight planets!

"immerse" in the space to

infinite imagination of

children, the use of

allows children to

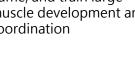
children! Under





Use Kinect somatosensory game design to play the game, and train large muscle development and coordination

<u>文武競技場</u>





Use rocker and pedal to break through the game, and develop muscles and limb rhythm coordination



DEVELOPMEN

Taiwan's most prosperous fruit family brings series of wellplanned singing and dancing sessions, so that children can enjoy in the

rhythm and at the same

time get into the artistic appreciation of music.



The curriculum is designed using daily life situations, and presented by animations / videos

Use animation to edit fairy tale, provide socialized teaching materials, influence personality unconsciously, inspire children's mind

Brother Banana and

whole Taiwan

Brother Monkey visit the

introducing local skillful

the diversified society

people, let children know









SOCIAL

AWARENESS





2015 Share : 1.39% 2016 Share : 1.41% * 2017 Q2 Share : 10.11%

Hh

Cc

Ff

E

Gg

Since Math Society Science

 4. 最《後》用並水系彩末或》色。紙一 裝置飾。雨。天氣寶水寶水寶水的》臉錄 就說完於成於了》!



m going to th

park.

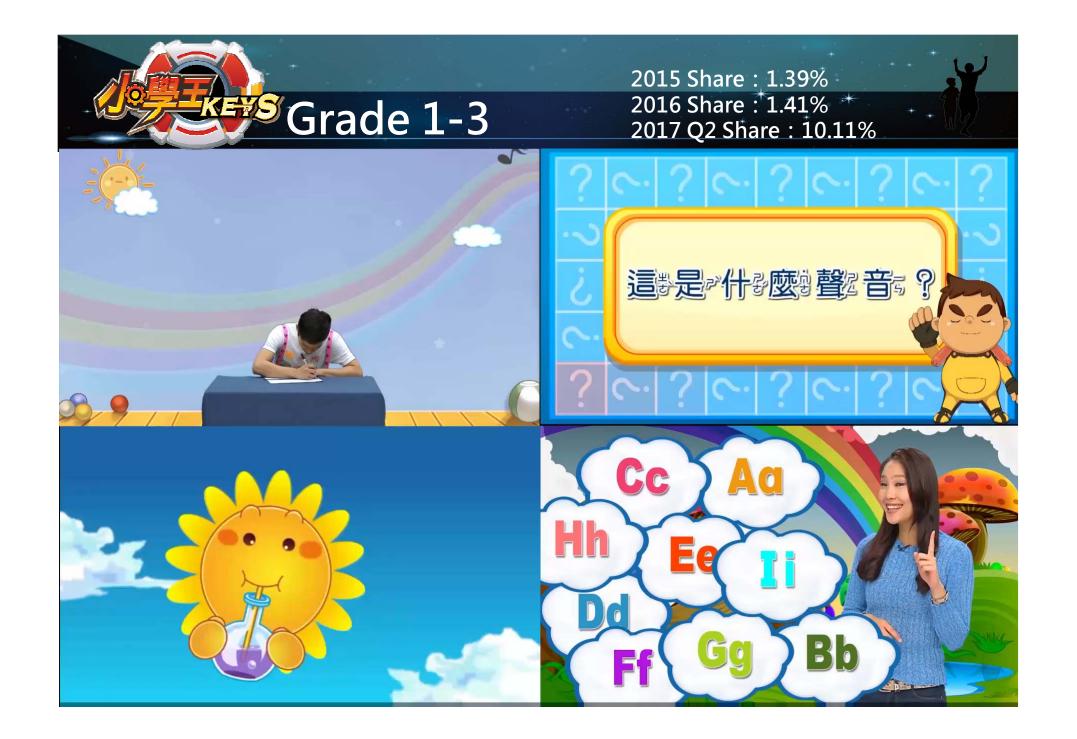
10 - 5 = 5

Bb

一、請認小認問認友認照認著:「線認-間認-線認-間認」的認 順影序語, 幫認音:符別排說好影響。



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2015 Share : 5.31% 2016 Share : 6.47% * 2017 Q2 Share : 10.33%





2015 Share : 5.31% 2016 Share : 6.47% * 2017 Q2 Share : 10.33%





2015 Share : 27.81% 2016 Share : 38.31% * 2017 Q2 Share : 27.91%



Teacher Lineup

Citizen-Shao Ye Biology-Zeng Che Earth Science-Cai Hongtai History-Chen Qipeng Geography-Liu Chenglin English-Qi Bin Chinese-Duan Yu Chinese-Dong Ze Physics & Chemistry-Chen Yi Math-Zhang Songhao



2015 Share : 27.81% 2016 Share : 38.31%^{*} 2017 Q2 Share : 27.91%





2015 Share : 35.20% 2016 Share : 36.57%* 2017 Q2 Share : 33.27%



Citizen-Chen Sheng Chemistry-Wang Yu Biology-Yu Xia Math-Lin Mingyang Geography-Wu Hongli Physics-Wei Hongtai English-Wu Hansheng

Chinese-Yang M Math-Xu Zhe History-Lu Jie

Chinese-Yang Mo Teacher Lineup

In 2016, out of the 138 students with full score, 55 were from Samebest, accounted for

Competitive Advantage

Competitive Advantage Full Ranges

Kindergarten





Senior High School











Competitive Advantage Knowledge Points-Diagnose-Rescue

No Knowledge Points=Huge Differences V

With Knowledge Points =Easy Learning & Understanding

The head will be burst after reading a unit for 100min..

Linear with one unknow (100min)

With knowledge points, I can use minimum amount of time to improve maximally, it' s GREAT!



Interesting Math-Sense by Heart5min

Speed Issue 5min

Grouping Issue 5min

Profit Issue 5min

Length Issue 5min

Concentration Issue 5min

Allocation Issue 5min

Average Issue 5min

Transformation Issue 5min

Number Issue 5min

Age Issue 5min

Application of Simple Equation with Fraction 5min

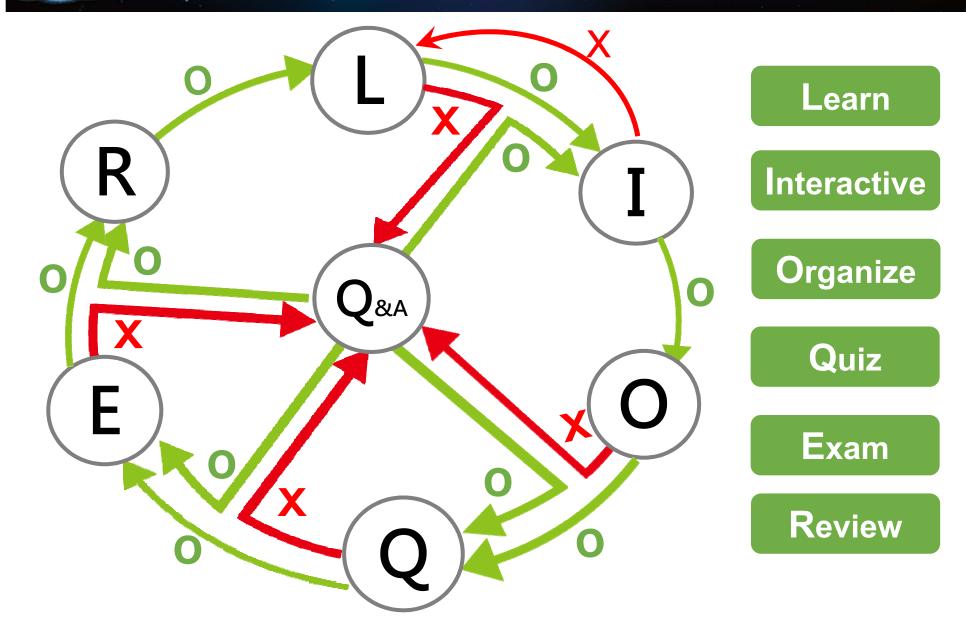
Simple Application of Simple Equation 5min

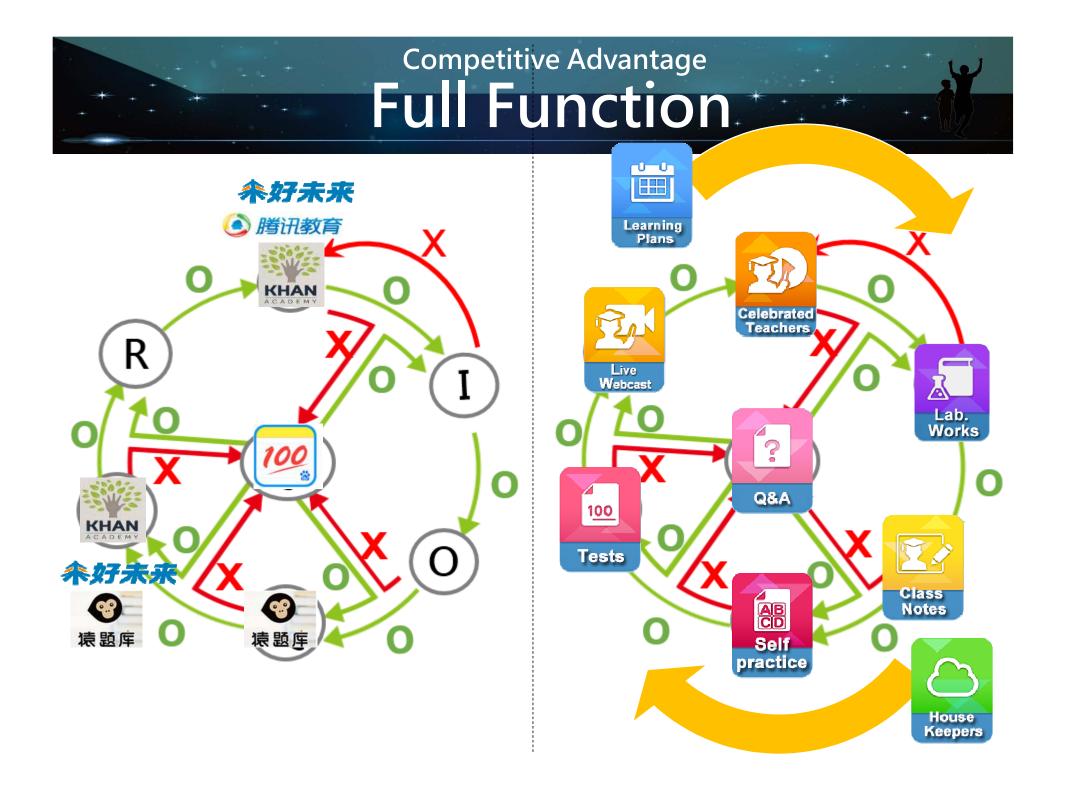
Basic Relationships of Common Application Questions 5minApplication of Simple Equation 5min

Simple Equation

Simple Equation

Competitive Advantage Full Functions





Competitive Advantage All Platforms * * * *



Student Performance (2016)

恭喜!武陵高中張荷莉 😽 國高中滿分雙料王、宜蘭高中林仕倫 、台南一中許庭偉和台中女中陳芊伃 勇奪105年學測滿級分75分



張荷莉

Wuling High School Membership No. : BJ130722004 Purchasing Date : 2013/07/22



I-Lan High School Membership No. : KC130513001

Purchasing Date: 2013/05/13



75

Tainan First High School Membership No. : FT130520002 Purchasing Date : 2013/05/20



陳芊仔

5

Taichung Girls'High School

Membership No. : KG130729004 Purchasing Date: 2013/07/29

Competitive Advantage *

Talent

Education Techonology Marketing

Product

Course Barrier Program Barrier

Experience 20 yr Middle and High Cram School 15 yr Online Course Marketing 10 yr Elementary School 10 yr Kindergarten 7 yr Private High School

Operating Performance



°104/09 Chia-yi City 2 classes, 88 students

	Normal	Use Programs	Diff
104/06 會考成績	30.3級分	30.1級分	-0.7%
104/09 Entrance Test	348	346	-0.6%
104/10 1 st Midterm Exam	362	372	2.8%
104/11 2 nd Midterm Exam	371	392	5.7%
105/01 Final Exam	352	384	9.1%
105/04 1 st Midterm Exam	366	390	6.6%
105/05 2 nd Midterm Exam	375	398	6.1%
105/06 Final Exam	361	389	7.7%
104.9-105.6 Average	365	387	6.0%
Gap	17	41	240%



*

	2014	2015	2016	2017Q2
No. of New Free Members	14,735	18,832	151,630	40,348
No. of new Large Amount Members (All subjects, 3 years)	6,283	7,618	8,492	4,935
No. of Effective High Amount Members	~18,700	~20,500	~22,500	約~25,000

Operational Risk

Customer Risk

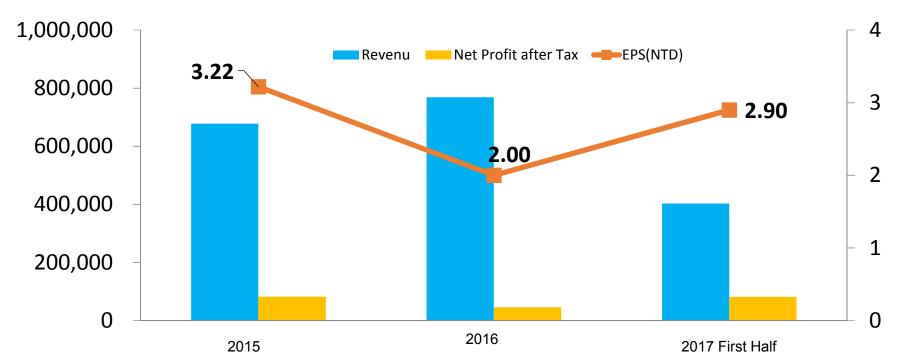
Return Active Services Consultants, House keepers, Student Club Parent Cloud Learning records, Online dates, Synchronous 2015 Rate: 2% 2016 Rate: 4% 2017 Rate: 6% test results **Product Risk** Dismantle the course with knowledge points and record with **Curriculum Revision** micro course. Every year, the course is quickly made available to students. 2015 Rate: 2% 2016 Rate: 1% 2017 Rate: 1.52% **Piracy or Resale** Smart lock encryption mechanism Smart lock timing mechanism Higher School Entering Program 2.0 full function higher the barrier **Peer imitation** Higher School Entering Program 3.0 knowledge points higher the barrier **Industry Risk**

Tutorials & large entrepreneur compete in digital market



At present the digital learning market is still a huge course. Technology & operation integrations are difficult

Operational Performance



	2015	2016	2017 First Half
Revenue ((unit:: Thousand NTD)	677,964	768,273	402,464
ΥΟΥ	42.50%	13.32%	4.77%
Net profit after Tax (unit:: Thousand NTD	69,783	45,764	81,505
EPS (unit:: NTD)	3.22	2.00	2.90

Financial Structure

2 years Comparison

Unit: Thousand NTD

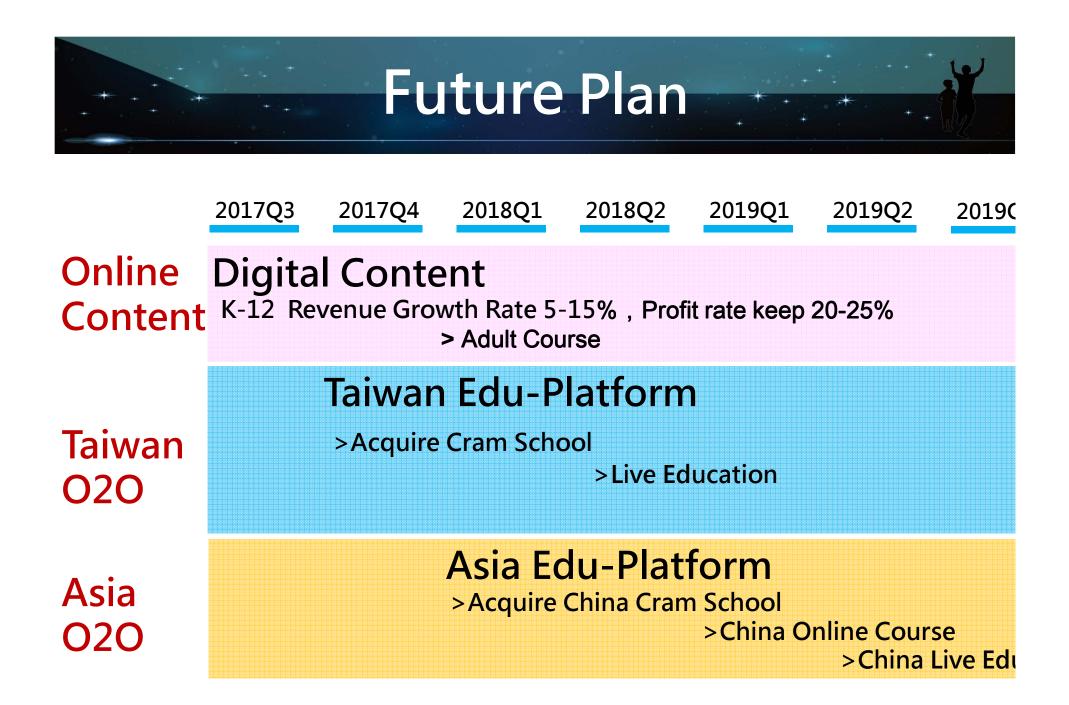
	2015	2016		2016 Increase	2017 Adjustment
Operating Income	677,964	768,273	90,309		
Cost of sales	105,401	124,804	19,403		
Gross margin	84%	84%			
Operating expenses	499,910	587,966	88,056		
► sales 2016 approximately 200 people in average	379,523	438,787	59,264	salary +30,000 Commission +16,000 Advertisement +10,000	-20,000 -5,000
► management 2016 approximately 80 people	52,560	59,623	7,063		
► R&D 2016 approximately 110 people	67,827	89,556	21,729	IPO related +7,000	-7,000
Operating expense rate	74%	77%		Junior High v3.0 new photo +10,000 Mainland Grade10 major subjects +10,000	-7,000 -10,000
Operating profit rate	10%	7%			

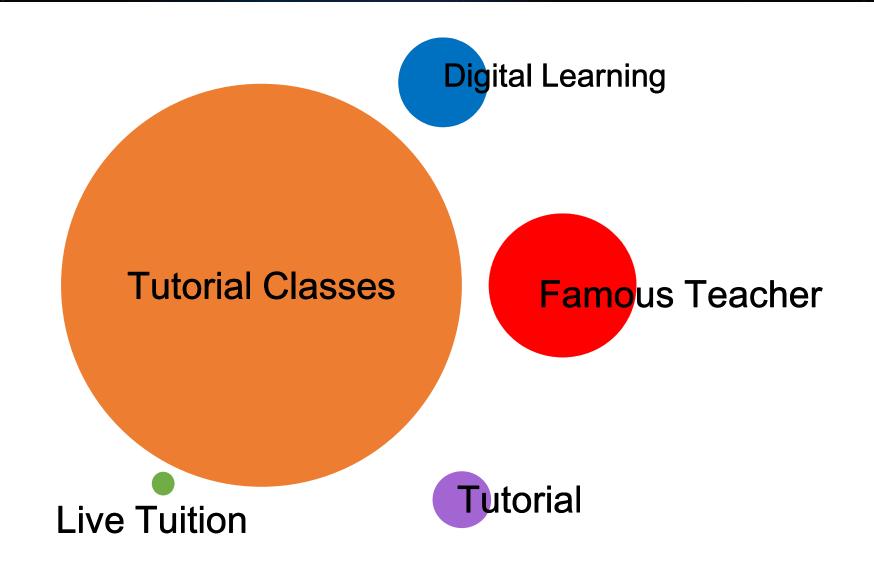


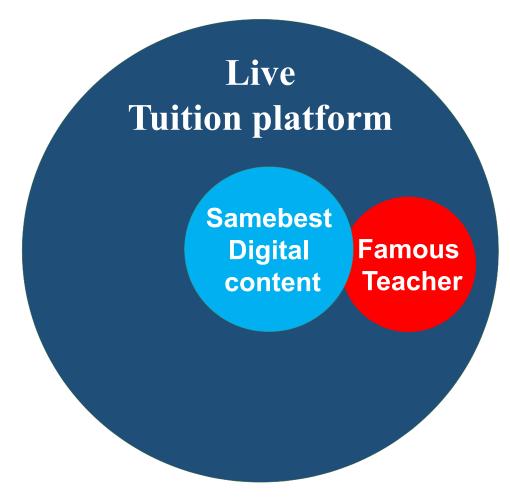
Push Up No. of Members

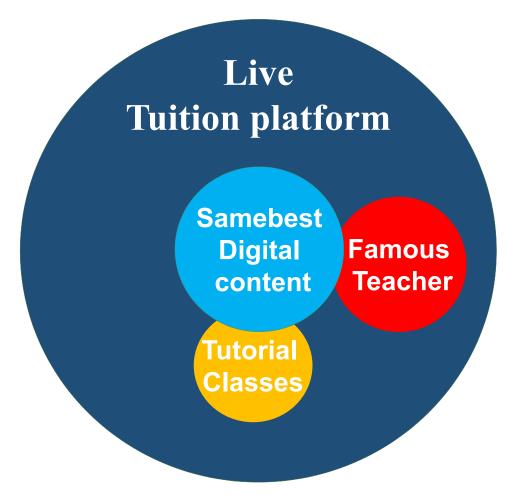
	Grade	Population	Increased high amount of members(2016)	2016 % of share
	К1 🔸	210,383	1,533	0.7%
Easy Learning	К2	199,113		
Program	КЗ	229,481		
	Grade 1 🔸	196,627	641	0.3%
Elementary Learning	Grade 2	166,886		
Program	Grade 3	191,310		
	Grade 4 • major clients	198,733	979	0.5%
Higher School Entering Program-	Grade 5	204,414		
Pre-learning	Grade 6	204,459		
	Grade 7 🔸	205,854	2,352	1.1%
Higher School Entering Program- Junior High	Grade 8	216,419		
	Grade 9	227,070		
Higher School Entering Program- Senior High	Grade 10 📍	103,136	2,964	2.9%
	Grade 1 1	103,737		
	Grade 12	106,474		

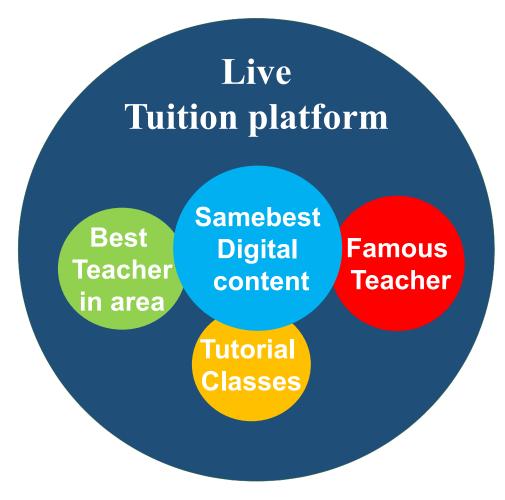
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